Creating a 3-Pattern Chain & Inserting Effects

1. Go through the steps to create a **new mono instrument track**

2. Name the instrument track **"Boom"**

3. Insert the **virtual instrument "Boom"** on this track.

To Clear a Pattern

1. Set the **Edit mode switch** to **Pattern Select mode**

2. Click the first **event switch** (1)

3. Click the **Clear** button above the **Matrix display**

To Copy a Pattern

1. **Click the Copy** button above the **Matrix display**. **Event switch 1** lights up red and the others start to blink, indicating they're available to copy onto.

2. **Click Event switch 2**. The **Event Bar** returns to its normal state and pattern 1 will be copied to pattern 2.

3. **Click Event switch 2**, then set the **Edit mode switch** back to **Pattern Edit mode**. It will be the same as pattern 2. To change it, just add new instruments and rhythms.

4. **Create 3** different patterns based on the first beat.

To Create a New Pattern

1. Set the **Edit mode switch** to **Pattern Edit** mode

2. Press **play** on the Boom's **transport**

3. In the **Instrument Section**, click the **Kick** instrument **Name** area. This selects that instrument.
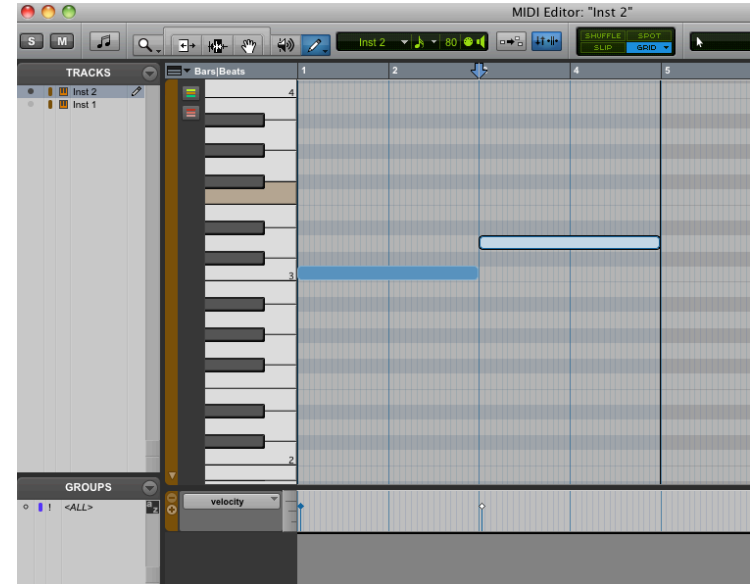
4. In the **Event Bar**, click on any button and listen to it play in a loop.

5. Repeat #4 with other instruments.

Creating a Pattern Chain via MIDI

1. Go to **Window > MIDI Editor**

2. Choose the **Pencil Tool** in the **MIDI editor**

3. Draw in a line for the key your 1st pattern is on (check the **pattern display** – it's probably C3).

4. Draw another line on the key associated with pattern 2.

5. And again for pattern 3